



## History

### Vic-20 Timeline

#### 1978

6560 VIC1 Chip developed, intended for game consoles to be manufactured by OEM's (i.e. not Commodore)

#### 1980 April

Jack Tramiel announced at a strategy meeting in London, England. The intention is to build a US\$300 home computer

#### 1980 June

VIC-1001 Announced as the worlds first Colour Computer for less than \$300 and sold in Japan's Seibu

#### 1981 Jan - Feb

First VIC's delivered to retailers

Bally Arcade licenses Commodore to manufacture its arcade games into cartridges for the VIC-20

#### 1982 Jan

VIC Modem, a 300 Baud Cartridge, is released for \$110

#### 1982 Fall / Winter

Commodore 64 announced

Commodore has shipped 750,000 VIC-20 computers by the end of 1982.

Apple Computer has shipped 600,000 Apple II computers by the end of 1982.

Timex has shipped 600,000 Timex/Sinclair 1000 computers by the end of 1982.

Texas Instruments has shipped 575,000 TI 99/4 computers by the end of 1982.

### 1983 January

Commodore's sales of VIC-20s exceeds 1,000,000 units!

### 1984 January

January 13th - Commodore shows off prototype 264 and 364 at CES and indicates they should be in production

January 15th - Commodore's founder, visionary and CEO, Jack Tramiel quits Commodore with secret plans

Commodore shows a Golden Jubilee version of the 64 to commemorate the 1,000,000 C64 to be produced

### 1985 January

Commodore shows off the C128 Personal Computer at CES. This new machine has three modes: 64, C128, and C128D

Last VIC is produced and shipped

Total lifetime sales are about 2,500,000 units

Source: [http://www.commodore.ca/products/vic20/commodore\\_vic-20.htm](http://www.commodore.ca/products/vic20/commodore_vic-20.htm)

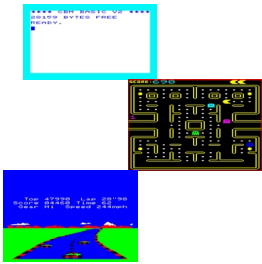


**Commodore VIC 20  
(Game) Cartridge  
Original VIC 20 Floppydrive  
and tapedrive  
Original box**

## Technical Specs

<b>CPU</b>	MOS 6502 @ 1.0227 MHz
<b>RAM</b>	5KB (3.5KB for the user)
<b>ROM</b>	16KB
<b>VIDEO</b>	VIC-I (6560) chip: Text: 22x23 characters, 176x184 with 16 colors
<b>AUDIO</b>	4-channel Mono
<b>EXTERNAL STORAGE</b>	Tapes, Floppy Discs, Cartridges (Cartridges are used for memory expansion, programmes and game programmes)

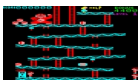
## Screenshots



□ Basic start-up screen

Chomper

Pole Position



Pinball Donkey Kong

## Emulators

Pfau Zeh

<http://www.classicgaming.com/pfauzeh/>

 [Download](#)

PCVic <http://wwwhome.cs.utwente.nl/~schooten/software/pcvic.html>

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